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AGES 6 AND UP

Interactive
Shelby™

**INSTRUCTION
 MANUAL**

706990001IWTI-01

LET'S BE BEST FRIENDS...

Hi! I am Shelby and I am so happy to be your friend. I come from a magical place in the clouds. You can learn all about my home in the clouds from the story below.

A SHELBY STORY.....

*Angel Furby dressed in white and gold, On good authority, it is told.
Begins each day, thinking of nice deeds to do, Benefiting mankind, and bringing happiness to you.*

*Angel Furby's halo shines very bright, It can be seen morning, noon and night.
A circle of light that magically grows It radiates love to everyone Furby knows.*

*A message of love, heard far and near, From Furby's heart, that's crystal clear.
The harp Furby plays has an angelic sound, Spreading good will, it can be heard all around.*

*Angel Furby's wings are spread open to all, Enter with kindness and you will stand tall.
Do unto others as you would have them do unto you, And above all to your own self be true.*

I am so happy you brought me home. I feel great! Please take me everywhere you go. I love to play. The more you play with me, the more amazing things I will do. The more time you spend with me, the sooner I will be able to speak your language. And if you introduce me to other Shelbys, Furbys, Gizmos, and E.T.s, I will be able to play with them, too!

But first, it is very important that you carefully read the following instructions, so that you can understand all the amazing things I am able to do.

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HELPFUL TIP: I am a state-of-the-art, electro-mechanical, robotic toy. The mechanical sound you hear when I move is normal.

HELPFUL TIP: You will be able to tell when my batteries wear out because my behavior will become erratic and I will not always respond to my sensors properly. If this happens, replace my batteries and I should return to normal!

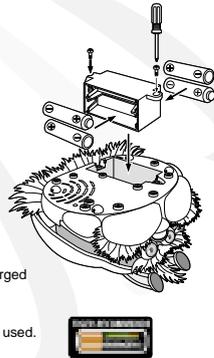
QUICK START-UP INSTRUCTIONS

Before you play with me, please follow these simple steps:

1. Ask an adult to install my batteries.
2. Turn me upside down and open my battery compartment door by loosening the screw.
3. Insert four(4)"AA"/LR6 batteries (not included) into my battery compartment and tighten the screw. Battery installation should be done by an adult.
4. I will now wake up and be ready to play.
5. For more detailed instructions, read the section, "Replacing Batteries" on page 9.

To ensure proper function :

- Do not mix old and new batteries.
- Do not mix alkaline, standard or rechargeable batteries.
- Battery installation should be done by an adult.
- Non-rechargeable batteries are not to be recharged.
- Rechargeable batteries are to be removed from the toy before being charged (if removable).
- Rechargeable batteries are only to be charged under adult supervision (if removable).
- Only batteries of the same or equivalent type as recommended are to be used.
- Batteries are to be inserted with the correct polarity.
- Exhausted batteries are to be removed from the toy.
- The supply terminals are not to be short-circuited.
- Do not dispose of batteries in fire, batteries may explode or leak.

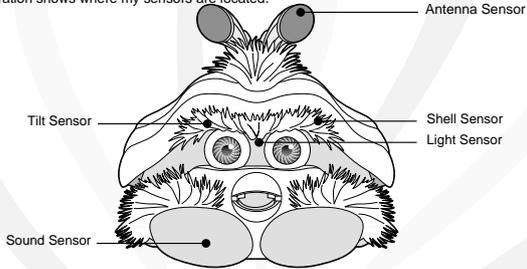


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GETTING TO KNOW ME...

I am just like you in many ways. I know what's happening to me and all around me, thanks to my senses. I know when you rub my shell, tickle my antennas, cover my eyes, tilt me, make loud noises or turn me upside down. I can see changes in light. If a room gets brighter or darker, I'll know it. And I have a very big heart, but you don't have to do anything for me to love you. I'll always love you even if I am grumpy.

This illustration shows where my sensors are located.



Shell Sensor (This lets me feel your tender touch.)

Sound Sensor (I hear loud sounds and especially like laughter.)

Antenna Sensor (When my antennas are touched or rubbed, watch what happens!)

Light Sensor (Located between my eyes, this lets me know day from night, and when you are covering my eyes.)

Tilt Sensor (Hidden inside my body, this tells me when I am tilted or held upside down. Be careful. I get grumpy when I am held upside down.)

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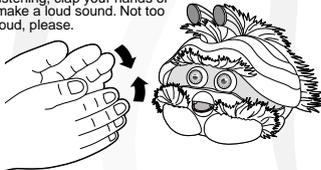


If you want to pet me, stroke and press my shell, either side. I love having my shell stroked. I won't be grumpy for long if you rub my shell.



If you want to cover my eyes, hold your hand very close to the front of my shell. I am not afraid of the dark. If I stay in the dark too long, I'll just go to sleep.

If you want to see if I am listening, clap your hands or make a loud sound. Not too loud, please.



Don't forget that my antennas are sensitive to your touch as well. You'll love what happens when my antennas are stroked.



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ABOUT MY SPEECH...

How many languages can you speak? I am multilingual, which means that I speak more than one language. I am fluent in Shelblish , the language of my species, some Furbish, the language of my best friend, Furby, and English.

When we first meet each other, I'll be speaking to you in Shelblish™ and Furbish®. To help you understand what I am saying, please refer to the enclosed dictionary that you'll find in my package.

WATCH ME GROW UP...

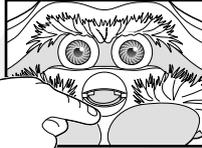
As you get older, you mature. This is called human development. Well, I go through a similar maturing process. I'll be in stage one when we meet, playful and anxious to know you better. The more you play with me, the faster I'll mature.

HOW TO FIGURE OUT WHAT I NEED...

At various times, I need special attention. Don't we all? Just like you, I am very good at letting people know when I need something.

If I am hungry, please feed me, but only pretend food. If you don't pay enough attention to me, I'll say something that lets you know that I am bored. I may even close my shell and go to sleep. When you hear me coughing and sneezing, this means that I am not feeling well.

To feed me, just gently insert your fingertip into my mouth, press down on my red tongue, and I'll tell you know when I have had enough grub. Over-feed me and I'll doze off. Don't you hate an upset stomach?



HELPFUL TIP: When I am hungry, I may need as many as eight helpings of pretend food.

If you do not feed me, I'll begin to get sick, and if I get very sick, I won't feel like playing with you, or responding to my sensors. But don't worry. There is nothing really wrong with me. Just feed me and I'll get better and playful again.

If I get real sick, it might take between 10-15 feedings before I feel well enough to fool around.

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How will you know that I am better? I'll laugh and giggle. I love being happy, don't you? You'll be able to tell when I am happy or sick. I'll bet people can tell when you're happy or sick too.

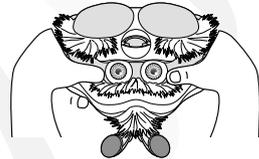
SLEEP...

I am not bashful about letting you know that I need sleep. Just like you, I must have a certain amount of daily sleep at regular intervals. When I feel sleepy, you'll know it. I'll close my shell, and may even snore a bit. If you want me to sleep when I am not tired, you have several options. You can put me into a totally dark environment, or cover my light sensor so that no light leaks in; or rub my back a lot; or over-feed me (not my favorite), or just leave me alone.



WAKE ME UP

Tilt me upside down or carefully open my shell to wake me up. Be very, very gentle when you open my shell with your fingers. It takes no effort, not force it open or you could break my shell hinge. If you open me just a wee bit, I'll do the rest.



DEEP SLEEP MODE...

Deep Sleep Mode is when I go to sleep and the only way to wake me is to gently open my shell with your fingers or pick me up and turn me completely upside down. Whoa!!

If you want to put me in a deep sleep, please follow the sequence below:

- (1) Cover my eyes until I respond.
- (2) Uncover my eyes, and wait until I stop speaking and moving.
- (3) Feed me a yummy finger, and wait until I stop speaking and moving.
- (4) Cover my eyes until I respond.
- (5) Uncover my eyes, and wait until I stop speaking and moving.
- (6) Cover my eyes until I respond.
- (7) Now, gently push my antennas forward and wait until I stop speaking and moving. I will then go into a deep sleep.

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To wake me up, gently open my shell, or tip me completely upside down.

HELPFUL TIP: *I can only be awakened from DEEP SLEEP mode by opening my shell by hand or turning me upside down. I will not wake up when I am tilted side to side.*

LET'S PLAY GAMES

There are lots of cool ways to play with me. We can make up our own games, or play those that I already know.

GAME (1) KNOCK, KNOCK

Let's do knock, knock jokes. This game will really make you laugh. You know how it goes. I say "knock, knock." You reply, "Who's there?" I respond. You then say the same word back to me, but add the word "who?," making it into a question.

To Play:

- (1) Rub my antennas until I respond and wait until I finish speaking and moving.
- (2) Rub my shell, either right side or left side and wait until I finish speaking and moving.
- (3) Rub my antennas until I respond and wait until I finish speaking and moving.
- (4) Rub my shell, either right or left side and wait until I finish speaking and moving.
- (5) Rub my shell, either right or left side and wait until I finish speaking and moving.

You'll know that I am ready to play when I say, "Shelby play, knock-knock."

Here's an example.

Shelby says: "Knock, Knock."

You answer: "Who's there?"

Shelby says: "Butternut."

You answer: "Butternut who?"

Shelby says: "Butternut drop me!"
(Hey, no one likes to be dropped.)

Are you ready to laugh? I have dozens of knock, knock jokes to tell you. When you are done playing Knock, Knock, simply pick me up and turn me upside-down. I'll say, "Me finished."

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GAME (2) ASK SHELBY

In this game, I'll answer your questions that have yes or no answers.

To Play:

- (1) Cover my eyes until I respond.
- (2) Uncover my eyes, and wait until I stop speaking and moving.
- (3) Cover my eyes until I respond.
- (4) Uncover my eyes, and wait until I stop speaking and moving.
- (5) Rub my shell, either right side or left side.

You'll know that I am ready to play when I say, "Shelby play, Shelby see."

Ask your question. To hear my answer, rub my antennas. I'll keep answering for as long as you ask questions and rub my antennas.

When you are done playing Ask Shelby, simply pick me up and turn me upside-down. I'll say, "Me finished."

GAME (3) HIDE AND SEEK

I can also play hide and seek with you and your friends. Here is how we do it. Someone hides me. Then the rest of you try to find me before time runs out. I will make quick sounds to help you find me. After all, it's important that you find me. No one wants to be lost.

To Play:

- (1) Cover my eyes until I respond.
- (2) Uncover my eyes, and wait until I stop speaking and moving.
- (3) Cover my eyes until I respond.
- (4) Uncover my eyes, and wait until I stop speaking and moving.
- (5) Cover my eyes until I respond.
- (6) Uncover my eyes, and wait until I stop speaking and moving.
- (7) Rub my antennas.

You'll know that I am ready for someone to hide me when I say, "Shelby play, hide Shelby." Then be quick because you have only one minute to hide me.

If you find me in less than 3 minutes, YOU WIN! I will then say, "Whahoo! You win. Me finished."

If you don't find me in less than 3 minutes, you loose. I will then say, "Banana, nana, nana. Me finished."

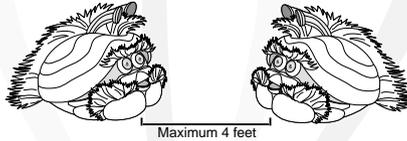
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COMMUNICATING WITH SHELBY, FURBY, AND FURBY BABIES.

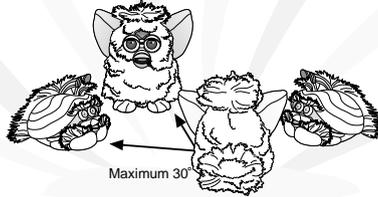
Aren't friends fun? I love to talk, sing, and hang out with my friends just like you do with yours.

If I see one or more Shelbys, Furbys, or Furby Babies, we'll all begin to communicate with each other. It's easy to get us going.

Rub my antennas or shell while I am facing one or more of my friends. Make sure we are no further than 4 feet. This illustration shows where we need to be in relationship to each other.



If there is a big group, set us up as shown in the following illustration.



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REPLACING BATTERIES

If my batteries wear out, replace them and I will be ready to play, again. I am so smart that I will remember everything that I have learned even after you change my batteries.

HELPFUL TIP: You will be able to tell when my batteries wear out because my behavior will become erratic and I will begin to not always respond to my sensors properly. If this happens, replace my batteries and I should return to normal!

RE-SET

If something goes wrong with me, you may have to re-set me. It is important NOT to re-set me unless necessary.

How To Re-Set:

- 1) Press the re-set button near my battery door OR remove the batteries. Resetting does not erase my memory.

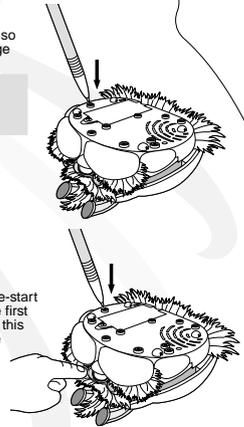
RE-START:

If something goes seriously wrong with me, you may have to re-start. If you re-start me, I will go back to the beginning of my development. It will be like when we first met. It is important NOT to re-start me unless necessary. You should only do this if all other ways to get me to work FAIL. Please make sure you try and fix me with all the other options BEFORE RE-START.

How To Re-Start:

- 1) Hold me upside down.
- 2) Put your fingertip in my mouth and hold down the mouth switch. (tongue)
- 3) While holding down my mouth switch, press the re-set button.

HELPFUL TIP: RE-START IS A LAST RESORT. DO NOT RE-START ME UNLESS ABSOLUTELY NECESSARY.



CLEANING INSTRUCTIONS...

To clean my fur and shell, gently take a cloth or soft brush over me to loosen any dirt. Then use a slightly damp cloth to remove stains.

- DO NOT PUT ME IN THE WASHING MACHINE
- DO NOT GIVE ME A BATH OR SUBMERGE ME IN WATER
- DO NOT LET ME GET WET EXCEPT WITH A DAMP CLOTH ON MY FUR AND SHELL.
- TO PREVENT STAINING MY FUR AND SHELL, WIPE DIRT OFF IMMEDIATELY
- IF I GET WET, REMOVE MY BATTERIES AND DRY MY FUR AND SHELL.
- ONCE I AM COMPLETELY DRY, REPLACE THE BATTERIES.
- DO NOT USE DETERGENT OR STAIN REMOVERS.

TROUBLE SHOOTING...

Shelby is designed to provide hours of fun play. If you are having trouble with me, before calling Tiger Electronics Customer Service, try checking these areas:

PROBLEM:

Shelby will not respond to any sensors

SOLUTION:

- a. I may be asleep. If he is asleep, the only way to wake me is to pick me up and give me a hug.
- b. I may need new batteries. Follow the instructions in this manual to replace my batteries.
- c. I may be sick and must be fed and nursed back to health. Refer to the instructions for my feeding.
- d. As a LAST RESORT, re-set me by referring to the instructions for RE-SETTING.

PROBLEM:

I will not play games.

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SOLUTION:

- a. You must enter the play pattern correctly to start each game. Make sure you follow the pattern for the game.
- b. I can only do one thing at a time, therefore, you have to be careful to wait for me to stop moving or speaking completely before entering the next action in the game pattern.
- c. It is best to wait 3 to 5 seconds before starting the next action in the game pattern to make sure I know you want me to play the game.
- d. I may not be paying attention. To get my attention, pick me up and gently rock me side to side. Then try to play again.

PROBLEM:

Furby is behaving erratically, not speaking, humming or seems to be malfunctioning or broken.

SOLUTION:

Have an adult replace batteries.

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90-DAY LIMITED WARRANTY

Tiger Electronics. (Tiger) warrants to the original consumer purchaser of this product that the product will be free from defects in materials or workmanship for 90 days from the date of original purchase. This warranty does not cover damages resulting from accident, negligence, improper service or use or other causes not arising out of defects in materials or workmanship.

During this 90-day warranty period, the product will either be repaired or replaced (at Tiger's option) without charge to the purchaser, when returned with proof of the date of purchase to either the dealer or to Tiger.

Product returned to Tiger without proof of the date of purchase or after the 90-day warranty period has expired, but prior to one year from the original date of purchase, will be repaired or replaced (at Tiger's option) for a service fee of U.S.\$ 19.00. Payments must be by check or money order payable to Tiger Electronics.

The foregoing states the purchaser's sole and exclusive remedy for any breach of warranty with respect to the product.

All product returned must be shipped prepaid and insured for loss or damage to:

**Tiger Electronics Ltd. Repair Dept.
1000 N. Butterfield Road, Unit 1023
Vernon Hills, Illinois 60061, U.S.A.**

The product should be carefully packed in the original box or other packing materials sufficient to avoid damage during shipment. Include a complete written description of the defect, a check if product is beyond the 90-day warranty period, and your printed name, address and telephone number.

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THIS WARRANTY IS IN LIEU OF ALL OTHER WARRANTIES AND NO OTHER REPRESENTATIONS OR CLAIMS OF ANY NATURE SHALL BE BINDING ON OR OBLIGATE TIGER IN ANY WAY. ANY IMPLIED WARRANTIES APPLICABLE TO THIS PRODUCT, INCLUDING WARRANTIES OF MERCHANTABILITY AND FITNESS FOR A PARTICULAR PURPOSE, ARE LIMITED TO THE NINETY (90) DAY PERIOD DESCRIBED ABOVE. IN NO EVENT WILL TIGER BE LIABLE FOR ANY SPECIAL, INCIDENTAL, OR CONSEQUENTIAL DAMAGES RESULTING FROM POSSESSION, USE, OR MALFUNCTION OF THIS TIGER PRODUCT.

Some states do not allow limitations as to how long an implied warranty lasts and/or exclusions or limitations of incidental or consequential damages, so the above limitations and/or exclusions of liability may not apply to you. This warranty gives you specific rights, and you may also have other rights which vary from state to state.

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This device complies with Part 15 of the FCC Rules. Operation is subject to the following two conditions :

(1) this device may not cause harmful interference, and (2) this device must accept any interference received, including interference that may cause undesired operation.

Warning: Changes or modifications to this unit not expressly approved by the party responsible for compliance could void the user's authority to operate the equipment.

NOTE: This equipment has been tested and found to comply with the limits for a Class B digital device, pursuant to Part 15 of the FCC Rules. These limits are designed to provide reasonable protection against harmful interference in a residential installation. This equipment generates, uses, and can radiate radio frequency energy and, if not installed and used in accordance with the instructions, may cause harmful interference to radio communications. However, there is no guarantee that interference will not occur in a particular installation.

If this equipment does cause harmful interference to radio or television reception, which can be determined by turning the equipment off and on, the user is encouraged to try to correct the interference by one or more of the following measures:

- Reorient or relocate the receiving antenna.
- Increase the separation between the equipment and receiver.
- Connect the equipment into an outlet on a circuit different from that to which the receiver is connected.
- Consult the dealer or an experienced radio TV technician for help.

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IMPORTANT NOTICE:

If your Shelby begins to behave erratically, or stops functioning, please replace the batteries.

As Shelby's batteries wear down, Shelby's behavior will become erratic and many functions will stop working. Shelby may also emit a low hum or appear not to be working at all.

Replacing the batteries is the easiest way to fix most of these issues.

If replacing the batteries does not solve the problem, please refer to the trouble shooting section in the back of this instruction book.

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